ANTONIONICULAE

ANTONIO.NICULAE@GMAIL.COM +44 7388 532 767 WEBSITE

Summary

Worldbuilding has always captivated me, a fascination that led me to pursue a Master's in Production Design at the esteemed National Film and Television School (NFTS) in the UK. There, I delved into the intricacies of set construction, from initial concepts to the drafting of detailed plans, elevations, and the creation of immersive 3D visualizations.

My professional journey has been diverse within the art department, marked by roles ranging from an Art Department Assistant on the feature film "Johnny English Strikes Again" (2018) to a DFX Production Draughtsman for "A Boy Called Christmas" (2021). In these capacities, I've constructed and visualized vast 3D landscapes and structures, complete with camera animations that seamlessly transitioned into the hands of the VFX team. My most recent endeavor involved conceptualizing from the pre-production phase through to post-production on the Oscar-winning film "Poor Things."

My enthusiasm for conceptualizing and rendering worlds in 3D is as strong as ever, and I am committed to advancing along this creative trajectory.

Work Experience

• Silo | Apple

Production Designer Nicole Northridge, Sup. Art Director Kevin Woodhouse/ Louisa Morris Concept Artist / Senior Draughtsman Dec 2022 - September 2023

SupaCell | Netflix

Production Designer Paul Cross, Sup. Art Directors Adam Makin

Concept Artist July 2022 - December 2022

Poor Things | Element Pictures

Production Designer James Price & Shona Heath, Sup. Art Directors Adam Makin & James Lewis Concept Artist February 2020 - July 2022

Great Expectations | Apple

Production Designer Sonja Klaus, Sup. Art Thalia Ecclestone

Draughtsman November 2021 - January 2022

Secret Invasion | Disney

Production Designer Lisa Marie Hall Concept Artist June 2021 - July 2021

• The Essex Serpent | Apple

Production Designer Alice Normington, Sup. Art Director Carolyne Barclay Concept Artist Dec 2020 - Feb 2021

A Boy Called Christmas | Netflix

Production Designer Gary Williamson, Sup. Art Director James Price DFX Production Draughtsman June 2019 - November 2019

• Johnny English Strikes Again | Universal Pictures

Production Designer Simon Bowels, Sup. Art Director Ben Collins

Art Department Work Experience October2017

Peterloo | Film4

Production Designer Suzie Davies, Sup. Art Director Dan Taylor Art Department Work Experience September 2017

• Mamma Mia! Here We Go Again | Universal Pictures

Production Designer John Frankish

Art Department Work Experience August 2017

Far from Here | Studio Indie Productions

Set Designer April 2016 - July 2016

• Frozen Ignat | Paradox Film

Production Designer Mihnea Tautu

Assistant Art Director November 2015 - April2016

• The Crucifixion | Lionsgate

Production Designer Calin Papura, Sup. Art Director Mugur Aurelian Papura Art Department Assistant / Junior Draughtsman August 2015 - November 2015

• What Happened to Monday | Netflix

Production Designer Joseph A. Hodges, Sup. Art Director Dan Toader

Art Department Assistant / Graphic Designer February 2015 - August 2015

Education

2017-2019 National Film and Television School, Production Design MA

2013-2015 UNArte Bucharest, Set Design MA

2012 New York Film Academy, Sumer directing class

2010-2013 UNArte Bucharest, Bachelor in Decorative Arts and Design

2006-2010 Art High School "Carmen Sylva" Plojesti, department of Decorative Arts

References

James Price

Production Designer

ernestprice@hotmail.co.uk +44 7968 206 248

Nicole Northridge

Production Designer

nicnorthridge@gmail.com

+44 7899 924363

Alice Normington

Production Designer

alicenormington66@gmail.com

+44 7774 607256

Adam Makin

Supervising Art Director

adammakin@mac.com

+44 7976892197

Kevin Woodhouse

Supervising Art Director

kevinwoodhouse@hotmail.com

+44 7903152971

Caroline Barclay

Supervising Art Director carolinebarclay@hotmail.co.uk

+44 7813 6084

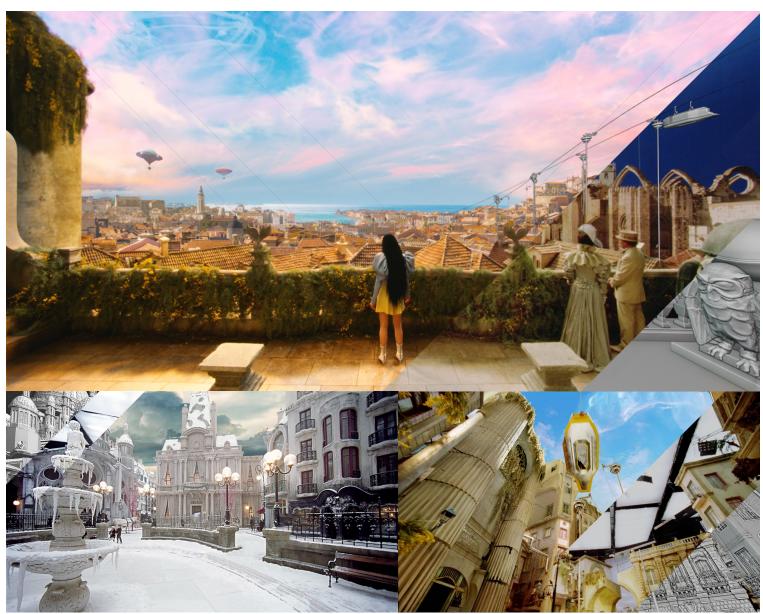
A N T O N I O N I C U L A E

A Boy Called Christmas

3D Draughting & Concept Art



ANTONIONICULAE Poor Things Concept Art
Work Sample



Used Skills / Software: 🍎 Blender 📴 Photoshop

A N T O N I O N I C U L A E

Silo

Concept Art

Work Sample

